Towards Deployment of Experimental Congestion Control

Lars Eggert PFLDnet 2007 2007-2-7

Where are we?

- lots and lots of promising congestion control research
 - for fat paths, but also other scenarios
 - some schemes useful on an Internet-wide scale
- potential for benefit is usually demonstrated
 - papers, etc.
- potential for bad interactions is less well investigated
 - because it's hard & boring :-)
- metrics & scenarios for comparing schemes are unclear
 - which TCP variant is "the best" and what does that mean?

Where do we want to go?

- we'd all like to evolve TCP forward
 - TCP = Internet-wide congestion control standard
 - safe in all environments, performs OK in many
- standard ≈ agreed-upon social contract for CC
 - "how we all use the shared resource we communicate over"
- safe ≈ prevents congestion collapse, some fairness
- a "new TCP" needs to be a safe standard
 - not safe → Internet melts down
 - not standard → interactions between different CC (safe?) potential for arms race hard enough to get one variant right

Why is there an issue?

- interest to enable new CC features in major stacks exists
- some new CC has already leaked out onto the Internet
 - some stacks move beyond RFC mechanisms
- we don't know what is safe
 - optimistic view: "well, the Internet hasn't melted yet"
 - pessimistic view: "but we don't know if it will stay this way"
- we might want to proceed with caution here
 - CC being one one of the cornerstones of the Internet

Questions

• what is "safe" for global deployment?

- metrics, scenarios, behavior?
- global \neq fat wired paths there are crazy links out there
- a single standard vs. many different mechanisms?
 - evolve a single standard forward?
 - or: everything that backs off under congestion is OK?
- how & what to move from research to standardization?
 - there is IETF interest in an initial effort for Informational/Experimental purposes
- (your question here)

The panelists

- Ted Faber, USC/ISI
 - IETF TCPM WG co-chair
- Murari Sridharan, Microsoft
 - C-TCP and Windows TCP/IP Networking
- Injong Rhee, NCSU
 - BIC/CUBIC TCP
- Stephen Hemminger, Linux Foundation
 - Linux TCP